As 64 bit capable Windows versions arrive, it is very important to port inpout32.dll to it's 64 bit version so that 64 bit windows developers also can take advantage from programming parallel port. Here presents a 64 bit version inpout along with it's driver(it is also 64 bit). As 64 bit capable Windows versions arrive, it is very important to port inpout32.dll to it's 64 bit version so that 64 bit windows developers also can take advantage from programming parallel port. Here presents a 64 bit version inpout along with it's driver(it is also 64 bit). The 64 bit port is prepared and compiled by Phil
(http://www.highrez.co.uk/)
. You can find the original document at
http://www.highrez.co.uk/Downloads/InpOut32/default.htm
.

He has ported it to Windows XP 64bit Edition (XP/2003 x64 Editions) because the 32bit driver will not install or run on x64 systems.The new version supports both 32bit and 64bit systems running under WOW64 as 32bit applicaitons, and, with a new DLL, pure x64 applicaitons.

Please click here for full description and original source code and binaries package of 32 bit version.

Installation

You need to put the driver file in your System32Drivers folder. Make sure, if your using XP/2003 x64 Editions, to put the 64bit version there (hwinterfacedrvx64.sys) instead of the original 32bit version (hwinterface.sys)

Usage

There are examples and usage instructions for the 32bit version here . To use the pure 64bit version, all you need to do, is to link to my new InpOutx64.DLL using InpOutx64.lib. Everything else is the same.

Downloads

Driver source code (Requires the Windows 2003 DDK to build either 32bit or 64bit version)

32bit and 64bit Interface DLL source code (requires Visual Studio 2005)

Just the binaries and libs requred to integrate with your own program.

Contact:

Contact The author if you have any questions/queries about the x64 version of InpOut. You can try email or leave a PM on PlanetAMD64 - his username is PhilG